Modelling stellar feedback

Future opportunities and challenges

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- Direct feedback/explicit models for "high resolution"
 - Individually modelled supernovae, stellar winds, radiation (photoionisation, -heating, -dissociation, pressure),...
 - + detailed ISM cooling, chemistry, star formation laws,...

- Indirect feedback/implicit/effective models for "low resolution"
 - Effective equation of state/pressure floor for ISM, hydro-decoupled winds, stochastic heating feedback, boosted supernova energy...

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Without sufficient resolution, direct feedback models are at best effective models

- Indirect feedback/implicit/effective models for "low resolution"
 - Effective equation of state/pressure floors, hydro-decoupled winds, stochastic heating feedback, boosted supernova energy...



MIRI F770W

Watkins+23



MIRI F770W MUSE Ha HST B-band









Kruijssen+19





of



Sarbadhicary+23



Sun+23

Models for star formation and direct stellar feedback

- Arepo
- Non-equilibrium cooling (Grackle)
- Supernovae (core collapse and Ia)
- Novel model for overlapping, non-spherical H II regions
- Photoelectric heating with spatially varying FUV radiation field
- Stellar winds
- Stellar masses explicitly sampled from IMF
- Feedback linked to evolution of individual massive stars Methods described in:
- Smith, Sijacki & Shen 2018
- Smith, Bryan et al. 2021
- **Smith** 2021
- Smith et al. 2024 in prep.





2 kpc

-2.5

-3.0



1 kpc



-1 0 1 $\log_{10} \left(\Sigma_{\rm gas} \left[{\rm M}_{\odot} \ {\rm pc}^{-2} \right] \right)$

2



Realistic delay

0 Myr

"WLM", $M_{vir} = 10^{10} M_{\odot} M_{disk,star} = 7 \times 10^7 M_{\odot} M_{disk,gas} = 10^7 M_{\odot} m_b = 20 M_{\odot}$



Hu, **Smith**, Teyssier, Bryan+23 High resolution ($12.5 M_{\odot}$, 3 pc) code

Gizmo, Gadget, Arepo, Ramses

Lagrangian codes may give burstier SFRs







t = 0.50 Gyr

1 kpc

 $\log_{10}\left(\Sigma_{\rm gas}\,[{\rm M}_\odot\,{\rm pc}^{-2}]\right)$

Gas surface density

0 $\log_{10}\left(\Sigma_{\rm gas}\,[{\rm M}_\odot\,{\rm pc}^{-2}]\right)$

Temperature

-0.9 -0.8 1.0 $\log_{10}\left(Z/Z_\odot\right)$

 $\log_{10}\left(T\left[\mathrm{K}\right]\right)$

Gas surface density (edge)

Metallicity (edge)

(New) stellar surface density

-3.0 -2.5 -2.0 -1.5 -1.0 -0.5 $\log_{10}\left(\Sigma_{\rm strom}\left[M_{\odot}\,pc^{-2}\right]\right)$

Mid-plane FUV ISRF

Massive stars and SNe

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HII regions

Massive stars

CC SNe









Stellar mass resolution requirements

- $\bullet\,$ From IMF, 1 supernova progenitor per ${\sim}100\,M_{\odot}$ of stars formed.
- $\bullet~{\rm Need}~100\,M_{\odot}$ resolution to a resolve "cluster" of 1 supernova
- The worse the stellar mass resolution, the more numerically overclustered the SNe in space and time
- Outflow mass and energy loadings overestimated, SFR is too bursty.
- Triggering individual SNe from a star particle does not help
 - The SNe progenitors are already safely locked up inside
 - Concentrated pre-SN feedback increases SNe efficiency without penalising clustering

Kelly+22

Wright+24

Multiphase outflows

Resolved ISM simulations produce highly multiphase outflows

Mass loading dominated by cold/ warm slow moving material

Energy loading dominated by hot, fast, metal enriched outflow

Weinberger & Hernquist 23

2-fluid discretization

1.4 0.3 0.2 - 1.2 no coupling 0.1 density - 0.0 -0.1 - 0.8 -0.2 -0.3 0.6 -0.4

phase 1

phase 2

Butsky+24

Smith, Fielding, Bryan+24a Smith, Fielding, Bryan+24b in prep.

Arkenstone

Smith, Fielding, Bryan+24b in prep.

Hot wind component: $\eta_M = 0.32, \eta_E = 0.9$

Cold wind component: $\eta_M = 1$, $\eta_E = 0.01$ $m_{\rm cl0} = 10^3 \,\mathrm{M}_{\odot}$

Summary

- With simulations with "resolved" direct stellar feedback, we can interpret observational results for feedback clustering and SFR burstiness
 - interaction with ISM equally (or more) strenuous.
- effective feedback models. But how do we learn?
 - view of the baryon cycle?
 - A focus on multiphase physics might provide a path.

- Caveat: Very high resolution needed to natively capture clustering (~1 massive star per star particle -> 100 M $_{\odot}$). Resolution requirements to capture

- Can't afford "star by star" in most galaxies, how do we compensate for this?

- Producing "sensible" galaxies at poor resolution is now achievable with indirect/

- CGM properties and outflow/inflow analysis are useful discriminants. But resolution limitations on how we can inject feedback might be biasing our

