# Effects of Varying the FIRE Feedback Model on the ISM in a Self-regulating Disk Galaxy

### **Building Galaxies from Scratch,** Vienna

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## GAS COOLING Cosmic Ecosystems: The Baryon Cycle



### TURBULENCE

### MOLECULAR CLOUDS

Source: HABEX Final Report



### GAS COOLING

### STELLAR MASS LOSS

### JETS/ WINDS

### SUPERNOVAE

**STAR FORMATION** 





# (local) Jas Gas cycle Gets cold + dense **Turbulence Decaying** Starts collapsing

cloudsretorm

### **Turbulence Increasing**

 $\mathbf{O}^{\mathbf{V}}$ 

dsbreakup.

## Feedback!

## New Stars!

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### **Turbulence Increasing**

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ds break up...

### Feedback!

New Stars!

## (local) Gas tracers

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Starts collapsing

clouds restorm

**Furbulence** Increasing

## Star formation tracers

New Stars!

breakup...

# **FIRE-2 Simulations**

Cosmological zoom-in simulations are in a unique position to help resolve questions about star formation, feedback and enrichment within galaxies.

**The FIRE-2** Simulations (Feedback In Realistic **Environments**)

FIRE-1: Hopkins+2014, MNRAS 445, 581 FIRE-2: Hopkins+2018, MNRAS 480, 800

10 kpc

**m12b** 

10 kpc

z=0.00

m12i









# **FIRE-2 Simulations**

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10 kpc



# **Simulation Set-up**

Take z ~ 0.02 snapshot of m12i, at 7100  $M_{\odot}$ resolution with a fairly quiescent, star-forming disk, and evolve it for ~250 Myr with variations on the standard FIRE-2 feedback prescriptions



z=0.00

z=0.00

<u>10 kpc</u>

### **Default FB** <u>10 kpc</u>





10 kpc

# **Runs include:**

- Default FIRE-2 Feedback Physics
- No core-collapse SN delay time
- Double core-collapse SN delay time (6.8 Myr)
- No core-collapse SN Feedback
- 3 x Initial SN Energy
- 1/3 x Initial SN Energy
- Only core-collapse SN Feedback
- 3 x Photoionization + Radiation Pressure + Winds ("Prompt Feedback") Strength
- 1/3 x "Prompt Feedback" Strength
- No star formation (old stellar pop feedback ok)
- No feedback

z=0.00

\*Non-bolded runs haven't finished yet. I.e., will include partial results in this talk

At a glance, only the *no-supernovae* run looks visually distinct.

## Have a look at the archaeological SFRs

Varying the delay time before core-collapse supernova 0.25 feedback begins, the small L. 0.20 scale SF efficiency, strength of 'prompt' feedback does not Employed back does not Employed back does not Employed back be availed by the second se 0.15large-scale energetics of the 0.10 -ISM... so of course the SFRs are largely unaffected. 0.05

Whereas, varying the strength of SN feedback dramatically affects the SFR

0.30

0.00





### (100 pc smoothing)

Keeping the SNe Energetics the same results in no statistically significant difference in the velocity dispersion distribution on 100 pc scales Removing SNe entirely results in  $\sim 0.1-0.2$  dex lower vertical velocity dispersions: other FB/dynamical processes still maintain rough disk vertical equilibrium





HOWEVER! Changing SNe Energy by ~dex does nothing to velocity dispersions! **ONLY** Removing SNe entirely results in  $\sim 0.1-0.2$  dex lower vertical velocity dispersions: other FB/dynamical processes still maintain rough disk vertical equilibrium









x1/3 Prompt FB



































# **Changes to How Deeply Embedded** Young(-ish) Stars are

Completed runs all have similar time evolution of the embeddedness of young stars- prompt feedback is unaffected and dominates the GMC evolution.







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Completed runs all have similar time evolution of the embeddedness of young stars- prompt feedback is unaffected and dominates the GMC evolution.

x3 SNe strength creates lower density environments

Low SF efficiency results in ISM is denser onaverage





# hanges to How eply Embedded ung(-ish) Stars are

0.01 x SFR eff Completed runs all have similar time evolution of the

> Largest changes gas columns seen in high SN strength and low SFR efficiency runs

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v3 SNo strength creates er density ironments

> tticiency results is denser onaverage

z=0.00

<u>10 kpc</u>

x3 SNe FB

2

10 kpc

hi-SNeFB lo-SNeFB lo-promptFB lolo-SFReff

z=0.00















![](_page_21_Figure_1.jpeg)

![](_page_22_Figure_0.jpeg)

X

# **Preliminary Summary**

### **Default FB**

10 kpc z=0.00

10 kpc z=0.00

No cc-delay

![](_page_23_Picture_4.jpeg)

10 kpc z=0.00

0.1 x SFR Eff 10 kpc

![](_page_23_Picture_7.jpeg)

Exploring the effects of varying FIRE feedback on the gas disk equilibrium of a spiral galaxy near z=0.

z=0.00

z=0.00

\_z=0.00

10 kpc

### No SNe **No Prompt FB** x3 SNe FB

10 kpc

<u>10 kpc</u>

z=0.00

<u>10 kpc</u>

z=0.00

## 0.01 x SFR Eff Prompt FB/3

x3 Prompt FB

![](_page_23_Picture_20.jpeg)

# **Preliminary Summary**

x2 cc-delay **Default FB** No cc-delay <u>10 kpc</u> 10 kpc 10 kpc

Exploring the effects of varying FIRE feedback on the gas disk equilibrium of a spiral galaxy near z=0.

- Changing the delay time of cc-SNe, the strength of prompt feedback or small-scale SFE (to a point) has little effect on gas velocity dispersions, star-forming region properties
- Strong SNe do affect inter-arm gas, sweeping out diffuse gas effectively
- Most dramatic effects appear when SN FB is culled entirely: vertical velocity dispersions fall, gas is dense on-average
- Self-regulating disks are hard to affect in most 'observable' parameters! Disk outflow properties provide a weak constraint

z=0.00

No SNe No Prompt FB x3 SNe FB 10 kpc 10 kpc 10 kpc + more to come!

Plan to run CHIMES+RADMC3D synthetic observations pipeline on these physics ests to see how these choices affect observables like C+, CO, Halpha in more careful detail than the approximate treatment resented here.

![](_page_24_Picture_16.jpeg)

![](_page_24_Picture_17.jpeg)

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x2 cc-delay **Default FB** No cc-delay <u>10 kpc</u> 10 kpc 10 kpc

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![](_page_25_Picture_18.jpeg)

![](_page_25_Picture_19.jpeg)